Listing of Claims:

(Claims 1-81 have been cancelled and claims 82-101 have been added)

1-81. (Canceled)

On a subject, the method comprising:

setting a time for a group of users to start a dialogue session to work on materials related to the subject so as to provide an interactive environment to help the users learn;

allowing a user to share materials generated by the user with other users, with the user's changes in the materials being seen by the other users in real time during the session;

retrieving materials related to the subject during the dialog session for the group of users to share:

assessing, during the session, at least one user's understanding to track performance; and allowing some of the users to interact among themselves privately, separate from at least one other user.

(New) A computer-implemented group-learning method as recited in claim 22 further comprising customizing the training of the at least one user on the subject based on assessing that user's understanding.

(New) A computer-implemented group-learning method as recited in claim 82 further comprising recording the session to allow for later playback.

(New) A computer-implemented group-learning method as recited in claim & further comprising registering the users for the session.

(New) A computer-implemented group-learning method as recited in claim-82 wherein, at least for some of the users, each is represented by a symbol on a screen that can be seen by the other users during the session.

(New) A computer-implemented group-learning method as recited in claim 22 wherein at least one user's face can be seen on a screen by other users during the session.

(New) A computer-implemented group-learning method as recited in claim 22 further comprising allowing an instructor to observe a user during the session.

(New) A computer-implemented group-learning method as recited in claim 22 further comprising providing materials for a user to learn at the user's pace during the session.

20. (New) A computer-implemented group-learning method as recited in claim-22 further comprising:

allowing a user to create notes on the subject; and

allowing the user to identify an area in the retrieved materials and copying said area to the user's notes.

9f. (New) A computer-implemented group-learning method as recited in claim 96 wherein the user's notes can be saved to allow for later review.

(New) A computer-implemented group-learning method for more than one user to work on a subject, the method comprising:

setting a time for a group of users to start a dialogue session to work on materials related to the subject so as to provide an interactive environment to help the users learn;

allowing a user to share materials generated by the user with other users, with the user's changes in the materials being seen by the other users in real time during the session;

retrieving materials related to the subject during the dialog session for the group of users to share;

representing, at least for some of the users, each by a symbol on a screen that can be seen by the other users during the session; and

allowing at least one user's face to be seen on the screen by other users during the session.

(New) A computer-implemented group-learning method as recited in claim 92 further comprising assessing, during the session, at least one user's understanding to track performance.

94. (New) A computer-implemented group-learning method as recited in claim 92 further comprising allowing some of the users to interact among themselves privately, separate from at least one other user.

(New) A computer-implemented group-learning method as recited in claim 2 further comprising recording the session to allow for later playback.

(New) A computer-implemented group-learning method as recited in claim-92 further comprising:

allowing a user to create notes on the subject; and

allowing the user to identify an area in the retrieved materials and copying said area to the user's notes.

M. (New) A computer-implemented group-learning method for more than one user to work on a subject, the method comprising:

setting a time for a group of users to start a dialogue session to work on materials related to the subject so as to provide an interactive environment to help the users learn;

allowing a user to share a drawing generated by the user with other users, with the user's changes in the drawing being seen by the other users in real time during the session;

retrieving materials related to the subject during the dialog session for the group of users to share;

allowing an instructor to observe a user during the session; and recording the session to allow for later playback, wherein the method also comprises registering the users for the session.

(New) A computer-implemented group-learning method as recited in claim 97 further comprising assessing, during the session, at least one user's understanding to track performance.

(New) A computer-implemented group-learning method as recited in claim of further comprising allowing some of the users to interact among themselves privately, separate from at least one other user.

100. (New) A computer-implemented group-learning method as recited in claim 97 further comprising providing materials for a user to learn at the user's pace during the session.

M. (New) A computer-implemented group-learning method as recited in claim 97 further comprising:

allowing a user to create notes on the subject; and

allowing the user to identify an area in the retrieved materials and copying said area to the user's notes.

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